Zipf 2.0 Documentation

Benjamin Elbirt © Copyright 2009

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I Zipf 2.0 Product Specification

I Product Overview

Zipf 2.0[©] is a java application for performing analysis of multi-lingual text using a co-occurrence semantic text/content analysis (Harris, 1957; Hildum, 1963), traditional frequency distributions (Zipf, 1935) and learning/forgetting concepts (Woelfel & Fink, 1980). Controls are provided for exclusion / replacement of characters / tokens, learning and forgetting rates, window size and slide rate, directionality, and distance within window.

 $MDSJ^{TM}$ (Brandes & Pich, 2007) - a Java Library for Riemann-Space (non-Euclidean) multidimensional scaling – is used to provide coordinate generation with controls for the number of dimensions to use.

II Software Installation

This software can/should run from any location and does not depend on additional files.

III Memory Expansion

ZIPF 2.0[©] uses as much memory as made available through the Java environment and the command line execution. To increase the memory, use: *java–Xms1M –Xmx2M –jar zipf.jar*

where IM is the amount of memory to use for the initial heap size and 2M is the amount of memory to use for the maximum heap size. The **M** is used to represent megabytes.

java –Xms1000M –Xmx2000M –jar zipf.jar

will launch the application with an initial heap of 1 GB and a maximum heap of 2 GB.

IV Bug Collection & Reporting

Use the "java –jar zipf.jar" command from a prompt (DOS) to obtain error messages from the executable. Please report any bugs / problems to the author, Benjamin Elbirt, at <u>elbirt@elbirttechnologies.com</u>.

VI Future Enhancements

- 1. Additional Output Metrics
- 2. Neural-Network learning vs. Co-occurrence
- 3. Out of Memory Error Trapping

II Data Specification Interface

🕌 Zipf 2.0					
Input File	Direction	Case Sensi	tivity Co-occurr	ence Type Symmet	ry Min
D:\Data\Bibles\chinese_traditional	Left to Right	No	Binary	Symmetrical	-1
D:\Data\Bibles\english_genesis.utx	Left to Right	No	Binary	Symmetrical	-1
D:\Data\Bibles\french_genesis.utx	Left to Right	No	Binary	Symmetrical	-1
D:\Data\Bibles\greek_genesis.utx	Left to Right No		Binary	Symmetrical	-1
D:\Data\Bibles\hebrew_genesis.utx	Right to Left	No	Binary	Symmetrical	-1
D:\Data\Bibles\hungarian_genesi	Left to Right	No	Binary	Symmetrical	-1
D:\Data\Bibles\korean_genesis.utx Left to Right		No	Binary	Symmetrical	-1
D:\Data\Bibles\spanish_genesis.utx	s\spanish_genesis.utx Left to Right		Binary	Symmetrical	-1
Load	Add	Remove (Clear Save	Run	
	EC File	ET File R	C File RT File		

Data Specification Interface

I Control Buttons

These buttons provide the controls for defining Input files and processing configurations.

- Load Use this button to load a pre-existing definitions file created with the *Save* button.
- Add Use this button to add input files (multiple) to the definitions list with the default settings. Duplication of input files for multiple control options on execution is possible. See the <u>Outputs</u> section for information on output file naming.
- **Remove** This button will remove all selected rows from the definition list.
- Clear This button will remove all rows from the definition list.
- **Save** This button will save the current definitions to the specified file for use with the *Load* button.
- **Run** This button will start the analysis process for all defined input files.
- EC File, ET File, RC File, RT File These buttons will load the respective file type and apply it to *ALL* selected files in the definition.

II Control Fields

- **Input File** This is the name of the file to process for the given input instance. Multiple copies of the same file can be specified with various processing control options. This value cannot be modified directly.
- **Direction** This is the direction for text processing (Left to Right vs. Right to Left). The default is Left to Right.
- **Case Sensitivity** This is the Yes/No option for considering the character case (upper vs. mixed). The default is No and all lower case letters will be capitalized.
- **Co-occurrence Type, Symmetry** These options control the co-occurrence method and can be Binary or Distance; Symmetrical or Directed.

Binary relations are all incremented by one (1) for all tokens in the window. Distance relations are incremented as a function of the distance between the tokens with the default distance of 1.

Symmetrical relations consider all the tokens in the window being related to each other irrelevant of position and direction of text flow. Directed relations consider the relations as flowing from Left to Right only (or Right to Left with the Direction option) and thus does not consider the words backward related.

Note: A token cannot be related to itself and thus all token relations to the self are considered zero (0).

- Min Token Size, Max Token Size These specify the minimum and maximum token size to consider. All tokens outside of the size restrictions will be ignored. Use -1 to disable the restriction.
- **Run MDS, MDS Dimensions** This option (Yes/No) will determine if MDS coordinate generation should be applied to the co-occurrence matrix. The total dimensions to generate should be at least 1 or -1 to generate all possible dimensions (number of tokens).

Note: The more dimensions generated and tokens the more memory needed for this function to properly work. Higher dimensionality means less error in the results.

• **Output Type** – This is the type of output file to generate and can be Microsoft Excel or UTF8/Unicode Text.

• Window Size, Slide Rate – These are the controls for how the co-occurrence will process. The window size defines the number of tokens to consider for co-occurrence and the slide rate is how far to move the window after each window is processed.

Window size must be at least 2; Slide rate must be at least 1.

• Learning Rate, Forgetting Rate – These are additional controls for use with the co-occurrence process that attempt to simulate the learning/forgetting feature of human beings.

The learning rate is multiplied by the relation distance to dampen/improve the relation strength for the given relation. This option is useless when the Binary Co-occurrence Type is used as the distance is always 1.

The forgetting rate is applied by multiplying the value against all relations for all tokens after each window is processed. This has the effect of dampening the relation distance of all relations over time. The more a relation exists, the stronger it will be after forgetting as compared to less existent relations.

Note : All relations below 0.0000001 are considered zero and removed during forgetting rate processing.

- EC File This is the Exclude Characters file and should contain a list of characters, one per line, in Unicode/UTF8 format to be ignored during input file processing.
- ET File This is the Exclude Tokens file and should contain a list of tokens, one per line, in Unicode/UTF8 format to be ignored during input file processing. Tokens can consist of any non-end of line characters including spaces and special characters.
- **RC File** This is the Replace Characters file and should contain a list of characters, one per line, in Unicode/UTF8 format to be converted such that the first character is converted to the second in the sequence.
- **RT File** This is the Replace Tokens file and should contain a list of Tokens, one per line, in Unicode/UTF8 format to be converted such that the first token is converted to the second in the sequence. Tokens can consist of any non-end of line characters including spaces and special characters.

III Processing Window

Zipf Processing Window
Zipf Processing Window
D:'Data'Bibles'full'english_bible_kjames.txt : Input, Counting, Co-occurrence
Time Elapsed : 00:00:01
Cancel

Processing Window

I Processing Information

The processing window provides information on the current action in the process. The name of the file being worked on and the action being performed are specified. The Time Elapsed represents total time since the processing began.

II Cancellation of Process

The cancel button will stop the process in the current state. All files processed completely will have the output available; non-completed files will not have any output.

III Errors and Handling

All errors are trapped by the application and provided in an error message window upon occurrence. The process will cancel as though the cancel button were pressed upon error with outputs as previously defined.

WARNING: Out-Of-Memory errors do not trap at this time and will only be displayed if the <u>DEBUGGING</u> method is used for error reporting. Further, the processing window will not "cancel" upon this error and may require a hard termination to reset the application.

IV Outputs

I File Naming

Output files are generated in the same directory the input file is obtained from and given the same file name as the file being analyzed. Additional naming information is appended to the file name preventing the over-writing of the original file. An integer index is used should the file to be generated as output exist. This index will be incremented and tested until a new file can be generated.

Thus, if the input is C:\Temp\Hebrew_Genesis.utx and an Excel Output file is to be generated the output file will be C:\Temp\Hebrew_Genesis.utx.xls. The file name C:\Temp\Hebrew_Genesis.utx.1.xls will be attempted should the non-indexed file exist. The index will be incremented to 2, 3, etc. until a new file can be created.

Note: Multiple copies of the same input file will result in incremental index usage for the outputs. The order of output index will be the order of inputs listed in the definitions adjusting for any pre-existing output files by the same name.

II Microsoft Excel File

The resulting Microsoft Excel file will contain three spreadsheets:

- 1. Zipf Frequency Data This will contain each Token, the document frequency, document percentage and token size.
- 2. Coordinates This will be all dimensions created with the Token name.
- 3. Co-occurrence Matrix This will be an NxN matrix, with Token name column/row header and the relational distance for each token to the others.

III UTF8/Unicode Text File

Three files will be created containing the data as described in the Microsoft Excel file output using UTF8/Unicode compatible character sets. The files will be named using the conventions:

- Hebrew_Genesis.utx.1.zipf.tokens.utx The Zipf Frequency Data.
- Hebrew_Genesis.utx.**1.coords.tokens.utx** The Coordinate Data.
- Hebrew_Genesis.utx.1.cmx.tokens.utx The Co-occurrence Matrix.

V Example - The Bible (Genesis)

The examples folder provided with this application contains Unicode files of Genesis, the first book of the Old Testament, in Traditional Chinese, Spanish, Hebrew, English, Korean, Hungarian, Greek, and French.

Replace/exclude files for both characters/tokens are provided based on the contents of the data files for use.

A definition file for loading has been provided with the assumption that the data files are located on a Windows PC in the C:\TEMP\Examples\ directory. Please note that the definition file uses the exclude and replace files and utilizes right to left processing for Hebrew.

The following are screenshots of results graphed using UCINet and NetDraw (Borgatti, Everett, & Freeman, 2002). Regrettably this software does not support UTF8/Unicode text labels and the Hebrew example uses ??? for the symbol labels.



English version of Genesis – Layout 1

This layout shows the various words colored by frequency (similar frequencies have similar colors).



English Version of Genesis – Layout 2

This layout organizes differently but represents the same data as the first layout.



English Version of Genesis – Layout 3 – Ego Network based on the Token 'GOD'

This layout looks at the ego network based on the token 'God' as the base node.



Hebrew Version of Genesis – Layout 1

This layout represents the Hebrew version. The tokens are improperly labeled due to a lack of UTF8/Unicode compatibility. This layout shows the various words colored and sized by frequency (similar frequencies have similar colors / sizes).



Hebrew Version of Genesis – Layout 2 – Ego Network based on the Token 'םיהלא' (GOD)

This layout looks at the ego network based on the token 'םיהלא' (GOD) as the base node. The layout shows the various words colored and sized by frequency (similar frequencies have similar colors / sizes).

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